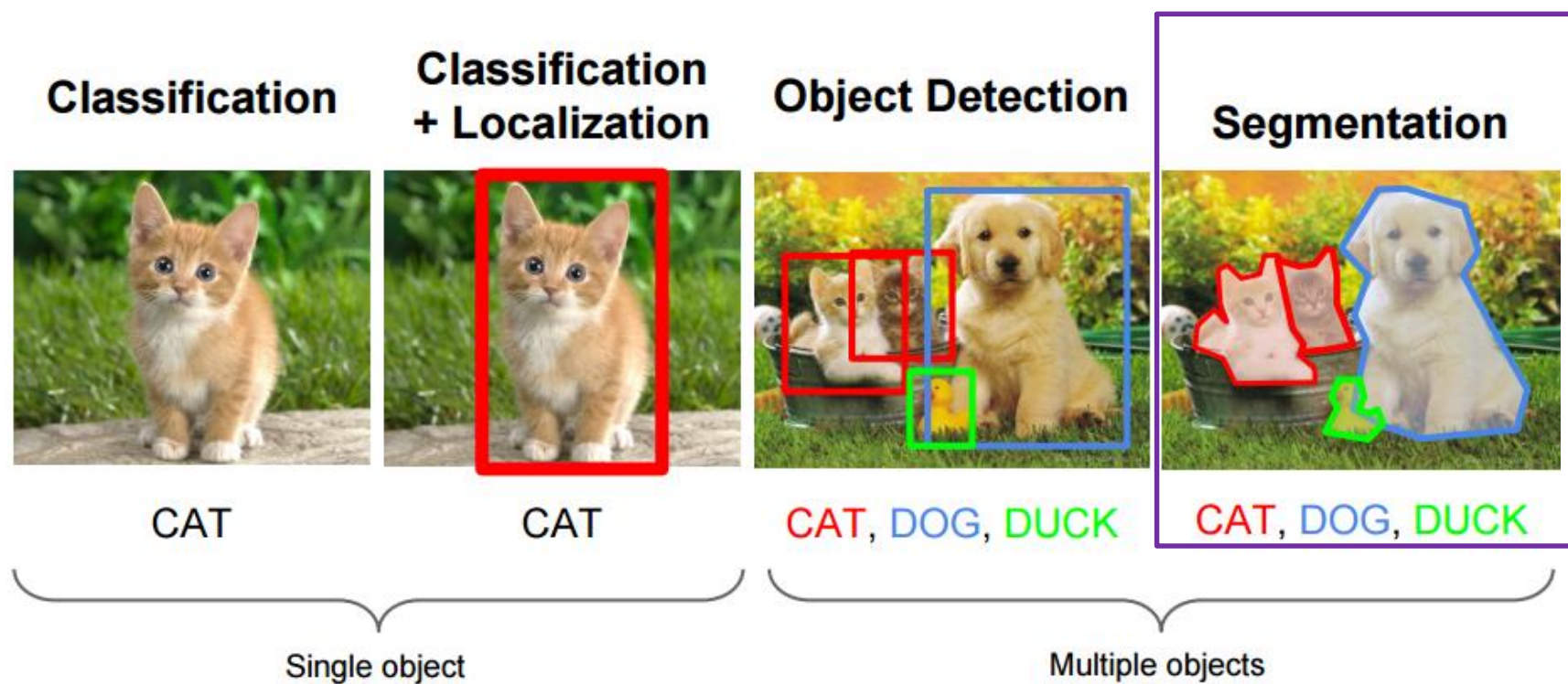


# SEGMENTATION

---

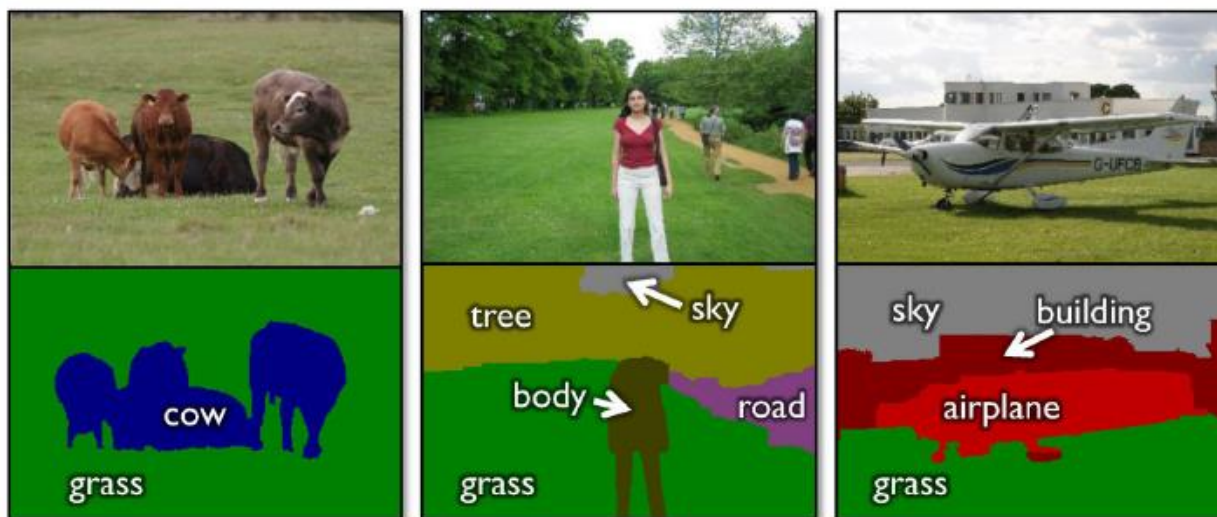
HYUNG IL KOO

# Computer Vision Tasks



# Semantic segmentation

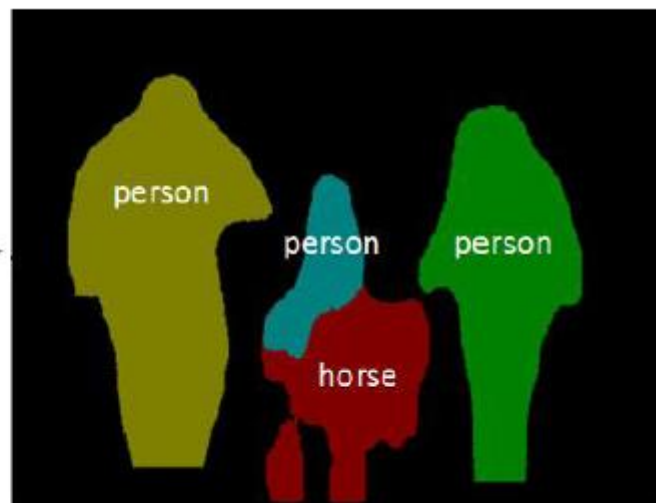
- Label every pixel
- Don't differentiate instances



object classes	building	grass	tree	cow	sheep	sky	airplane	water	face	car	
	bicycle	flower	sign	bird	book	chair	road	cat	dog	body	boat

# Instance Segmentation

- Detect instances, give category, label pixels



# LEARNING HIERARCHICAL FEATURES FOR SCENE LABELING

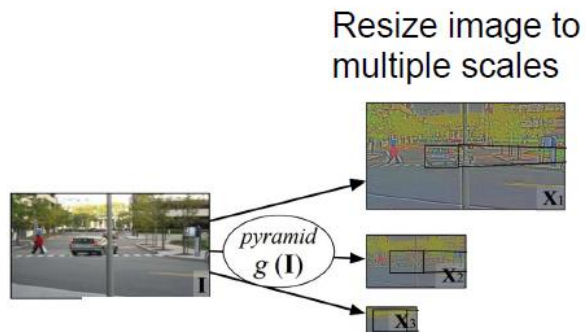
---

# Semantic Segmentation



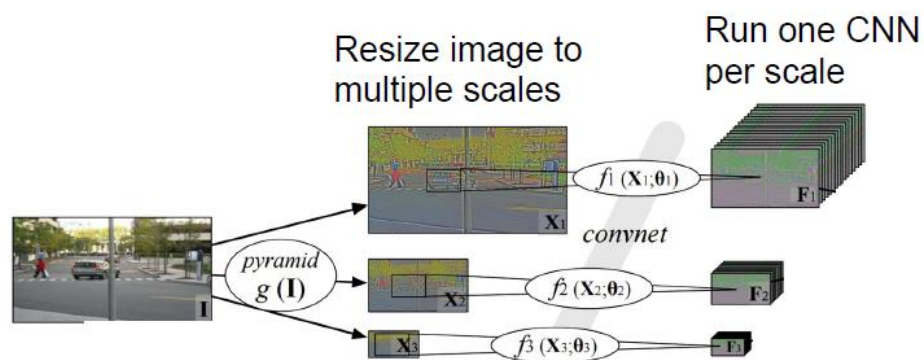
Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013

# Semantic Segmentation



Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013

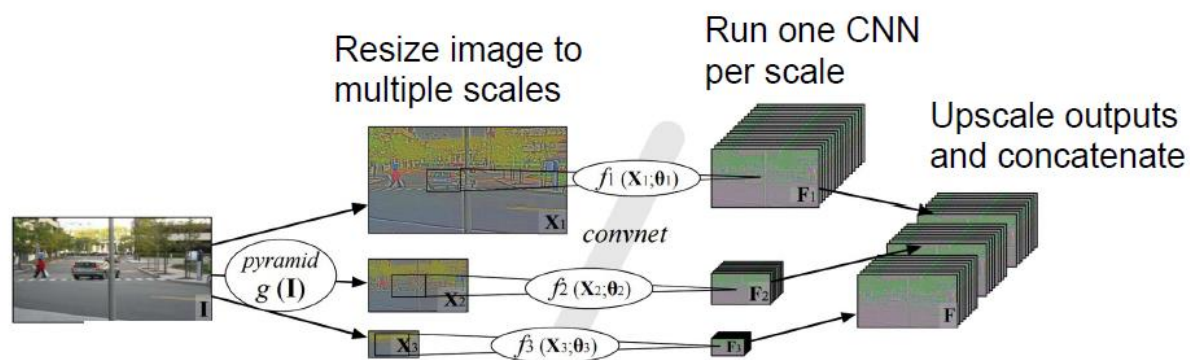
# Semantic Segmentation



Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013

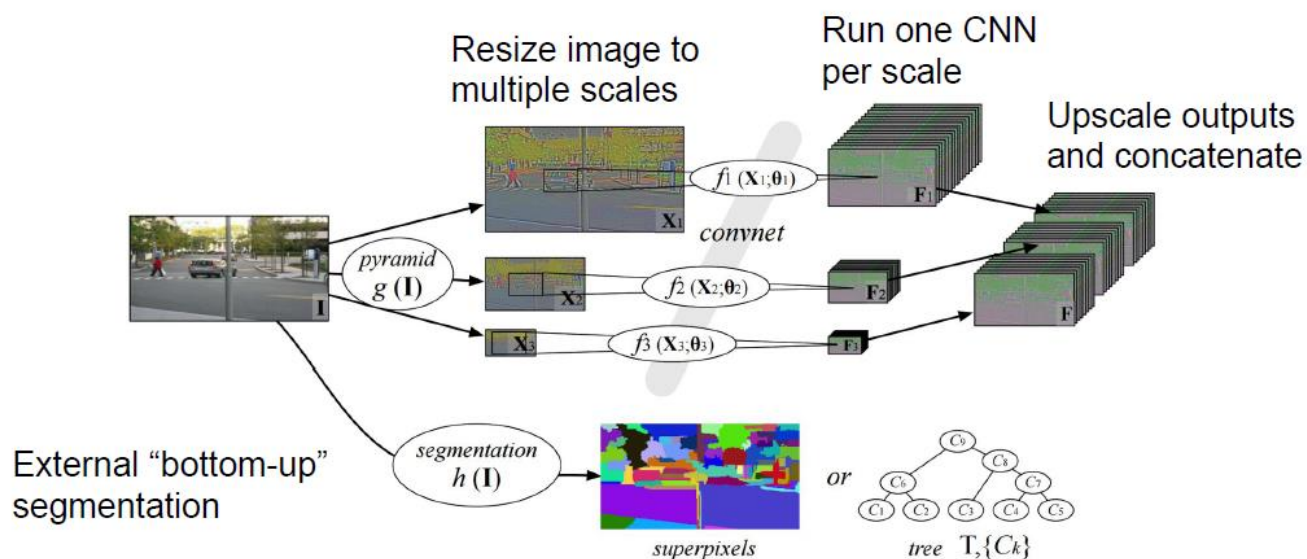


# Semantic Segmentation



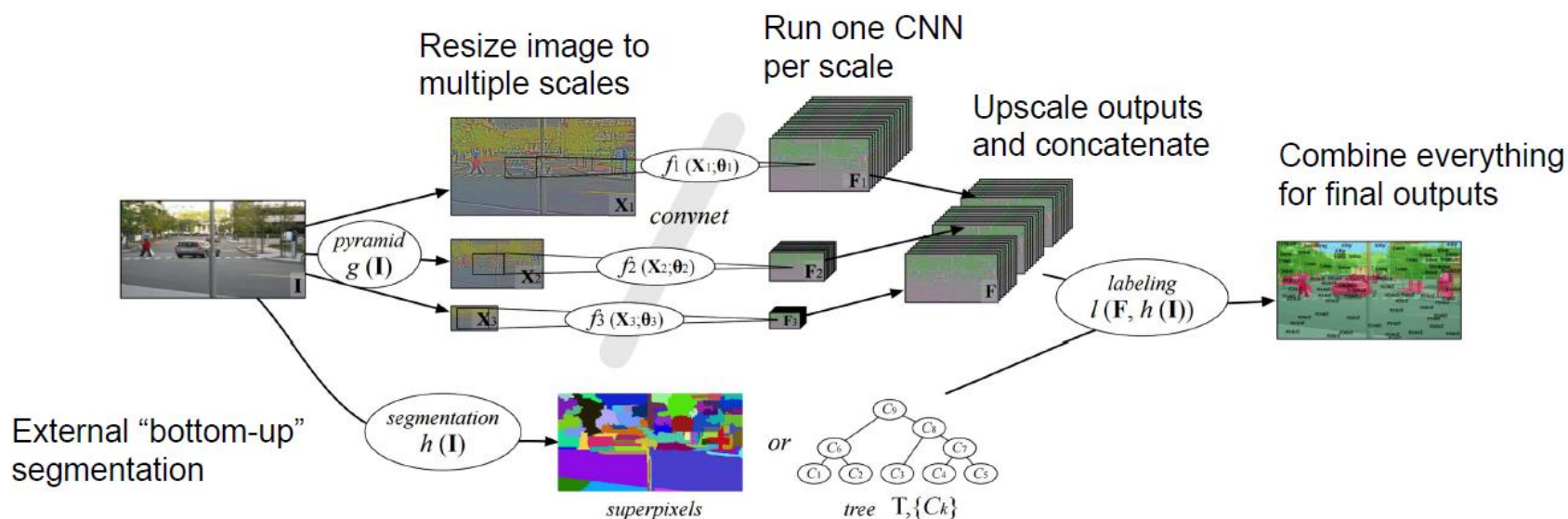
Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013

# Semantic Segmentation



Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013

# Semantic Segmentation



Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013

# Semantic Segmentation

- Building/road/sky/object/grass/water/tree



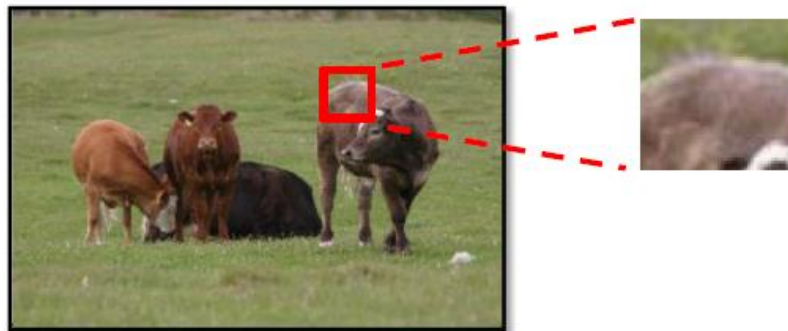
# PIXEL-WISE CLASSIFICATION

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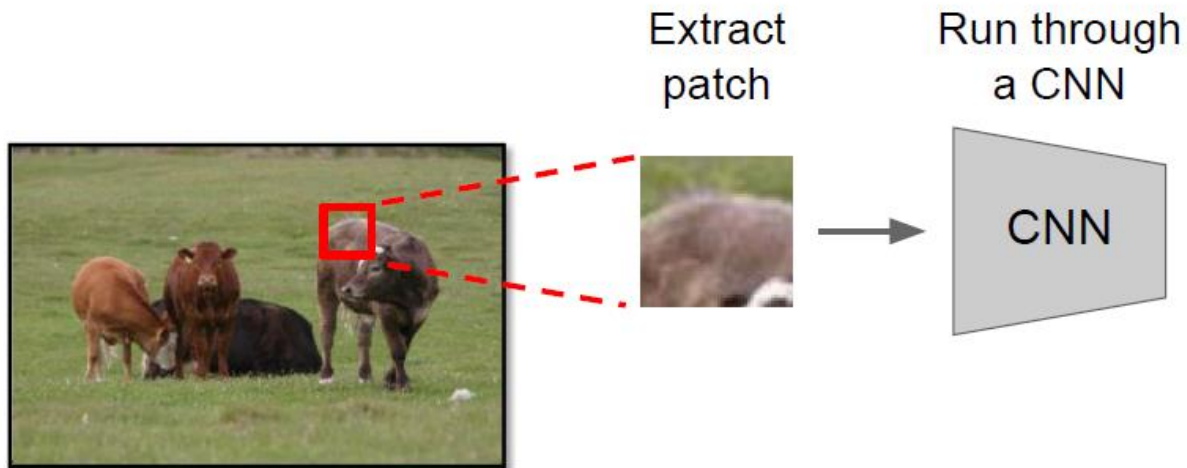
# Semantic Segmentation



# Semantic Segmentation

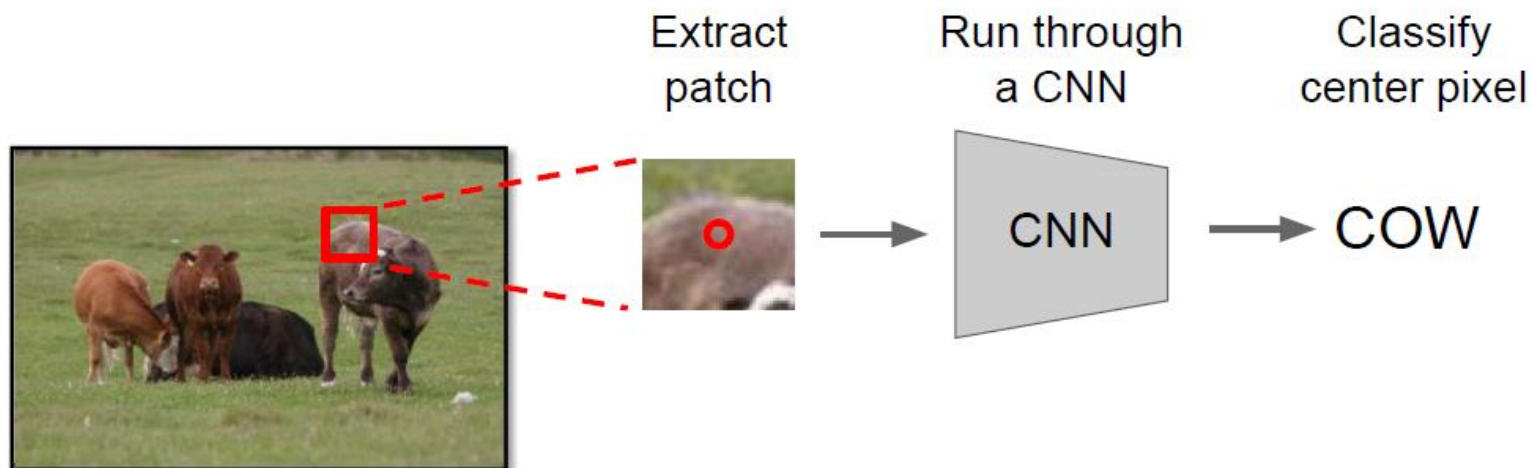


# Semantic Segmentation

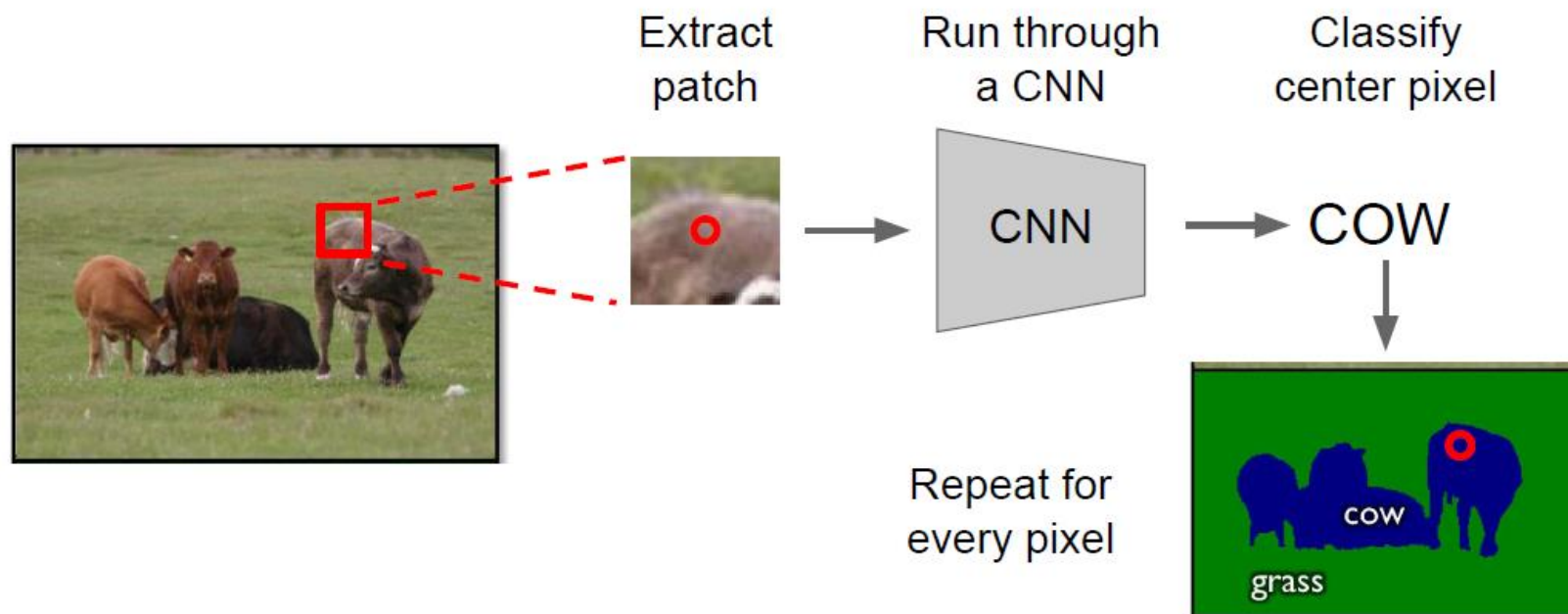




# Semantic Segmentation



# Semantic Segmentation



# ENCODER-DECODER ARCHITECTURE

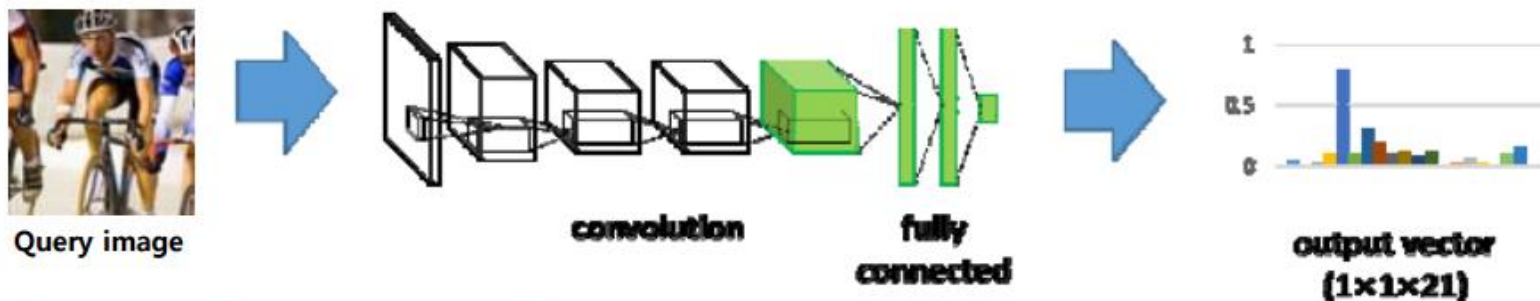
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# FULLY CONNECTED LAYERS AS CONVOLUTION LAYERS

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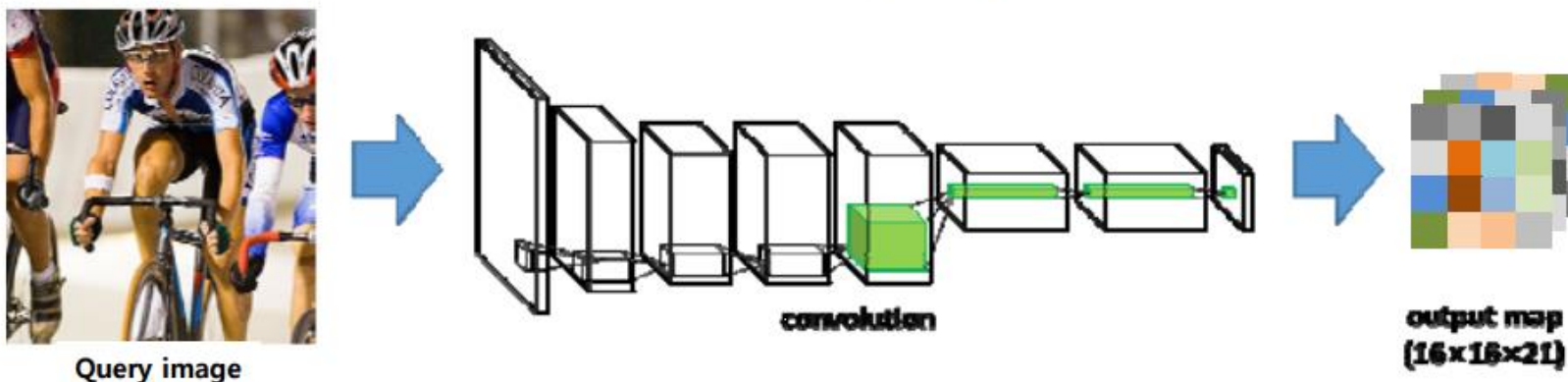
# FC layer as Conv layer

- Image classification



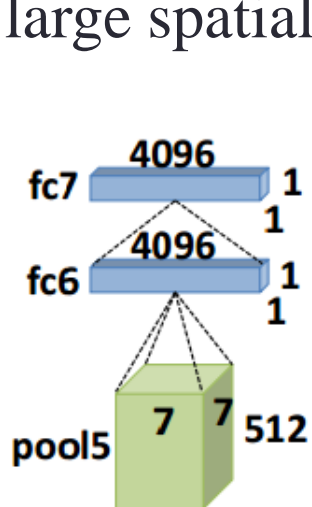
- Semantic segmentation

- Given an input image, obtain pixel-wise segmentation mask using a deep Convolutional Neural Network (CNN)

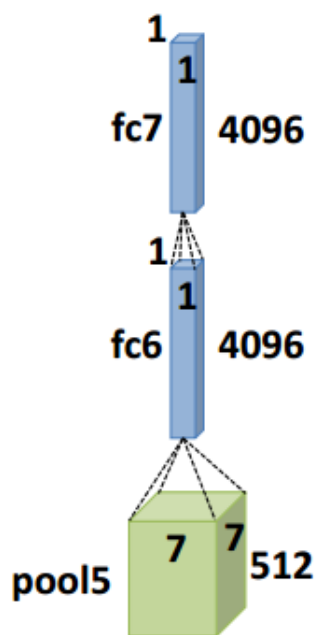


# FC layer as Conv layer

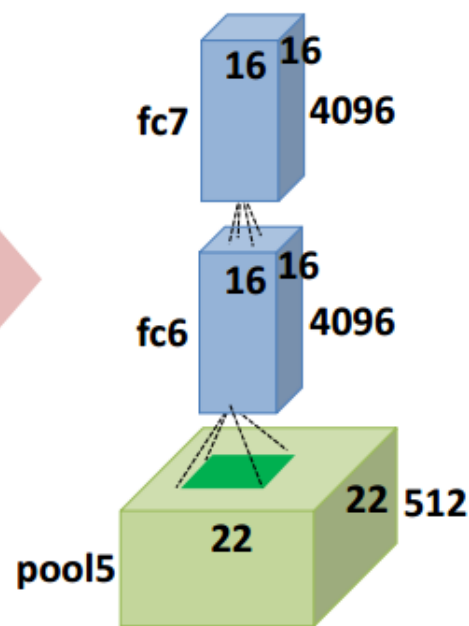
- Each fully connected layer is interpreted as a convolution with a large spatial filter



Fully connected layers



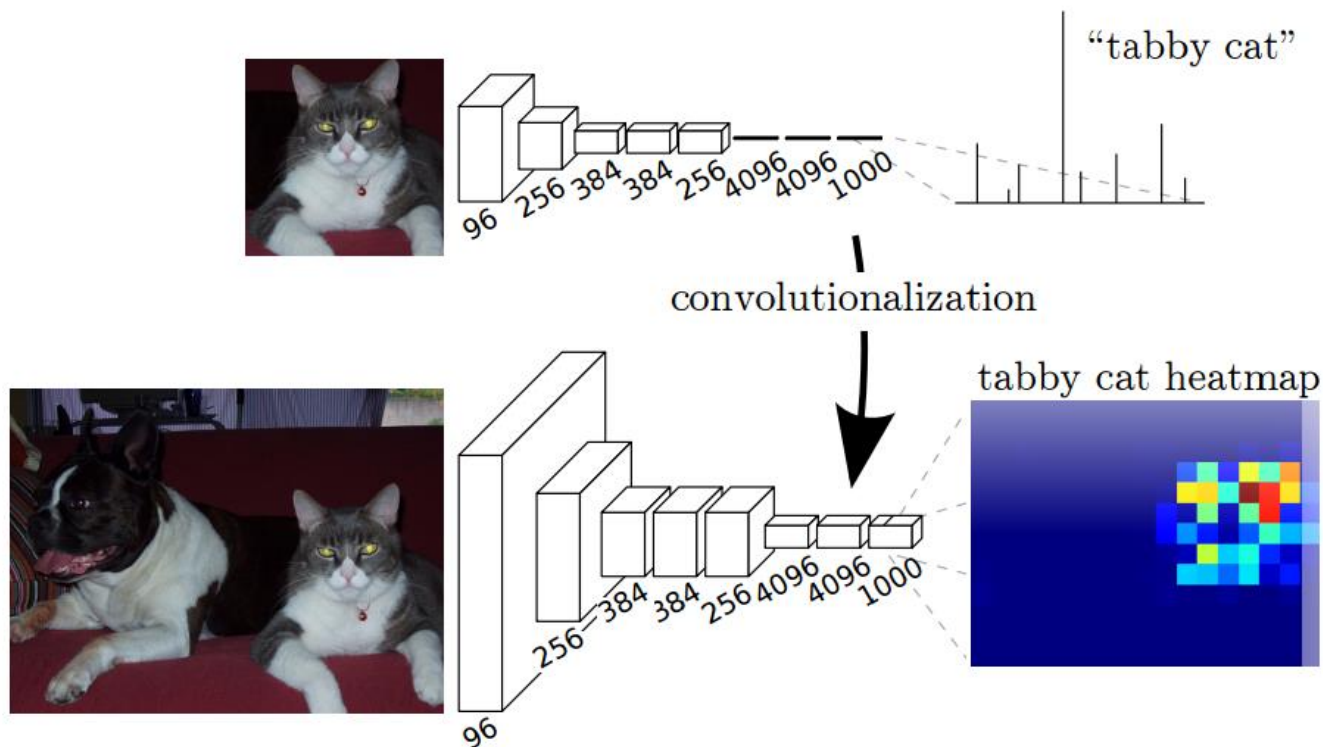
Convolution layers



For the larger Input field

# FC layer as Conv layer

- Transforming fully connected layers into convolution layers enables a classification net to output a heatmap

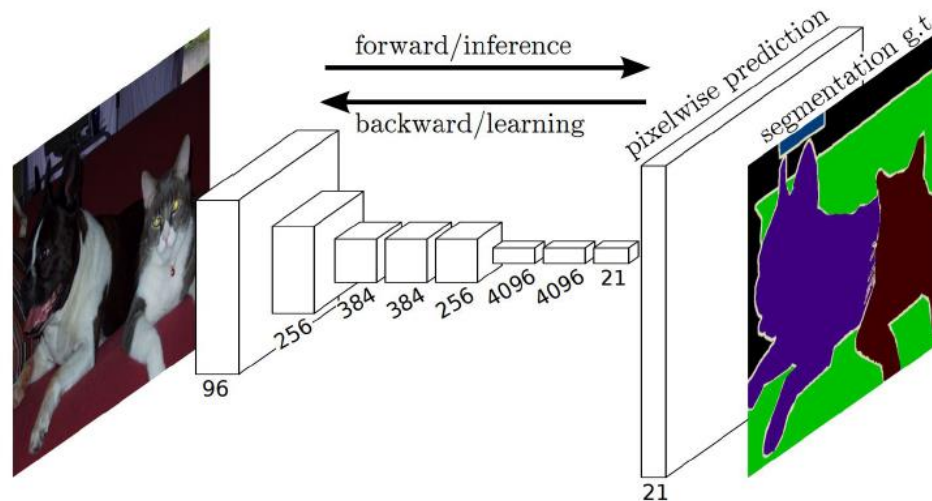


# SEMANTIC SEGMENTATION WITH UPSAMPLING

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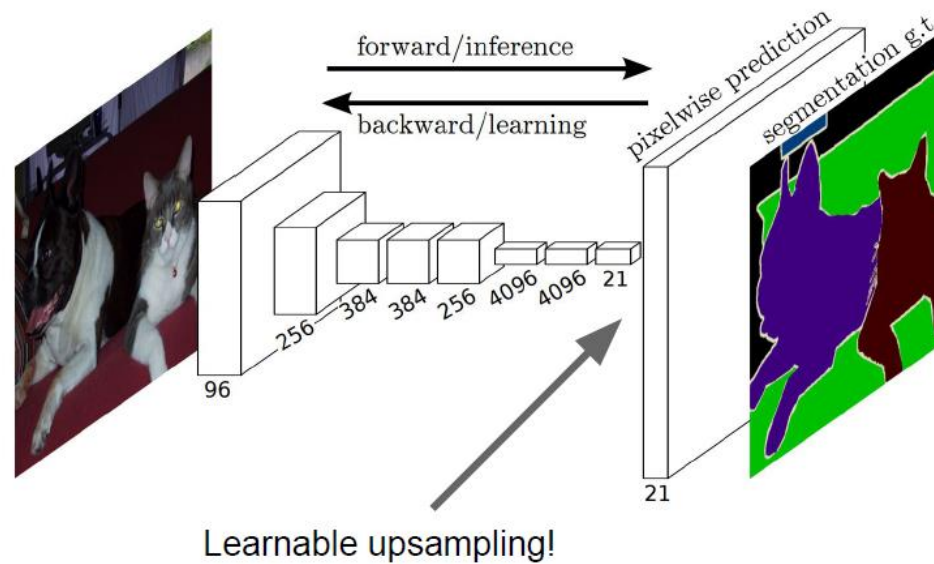


# Semantic segmentation: upsampling



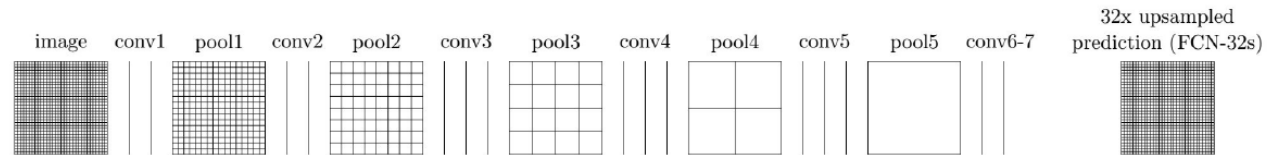
Long, Shelhamer, and Darrell, “Fully Convolutional Networks for Semantic Segmentation”, CVPR 2015

# Semantic segmentation: upsampling



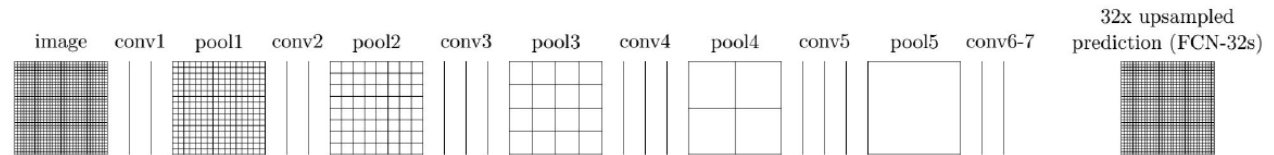
Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015

# Semantic segmentation: upsampling



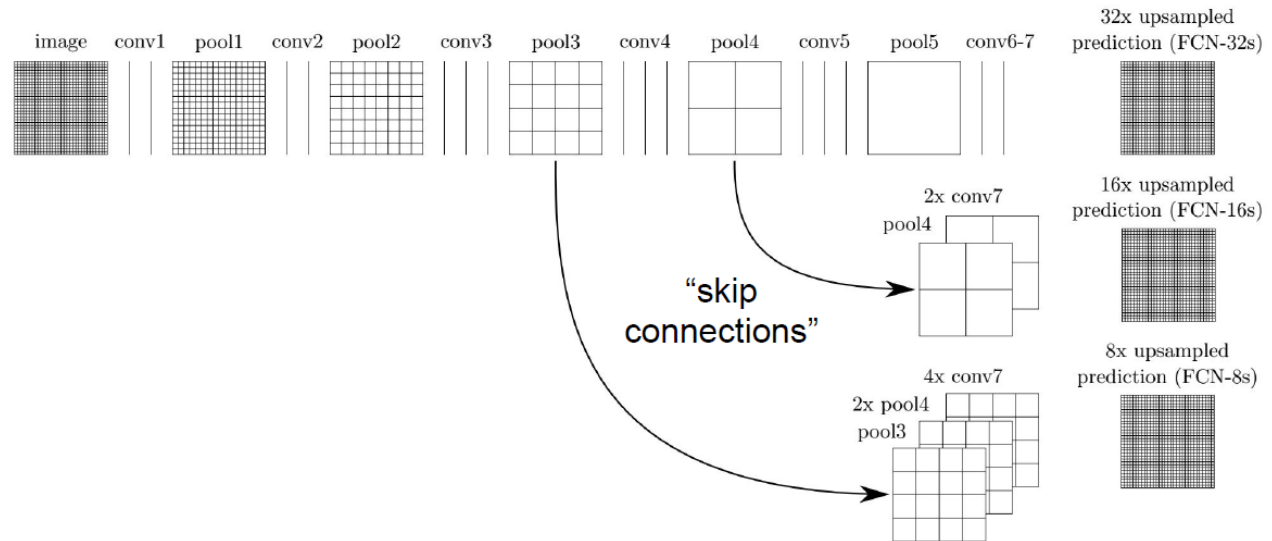
Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015

# Semantic segmentation: upsampling



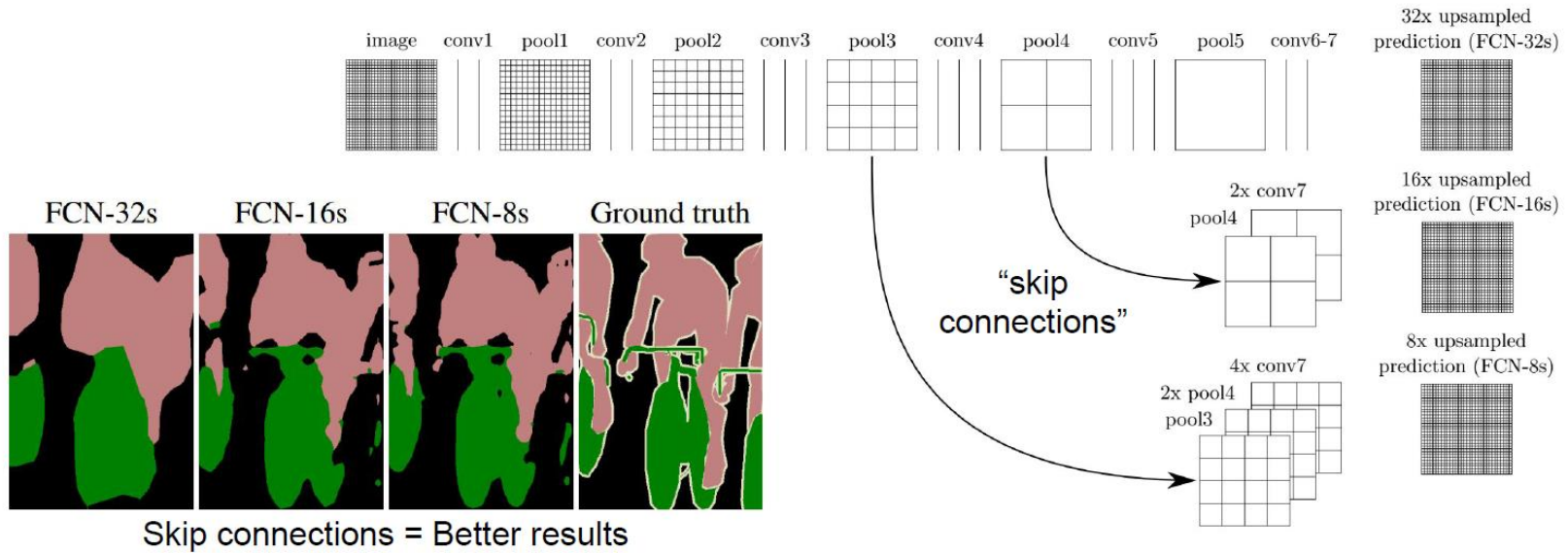
Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015

# Semantic segmentation: upsampling



Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015

# Semantic segmentation: upsampling

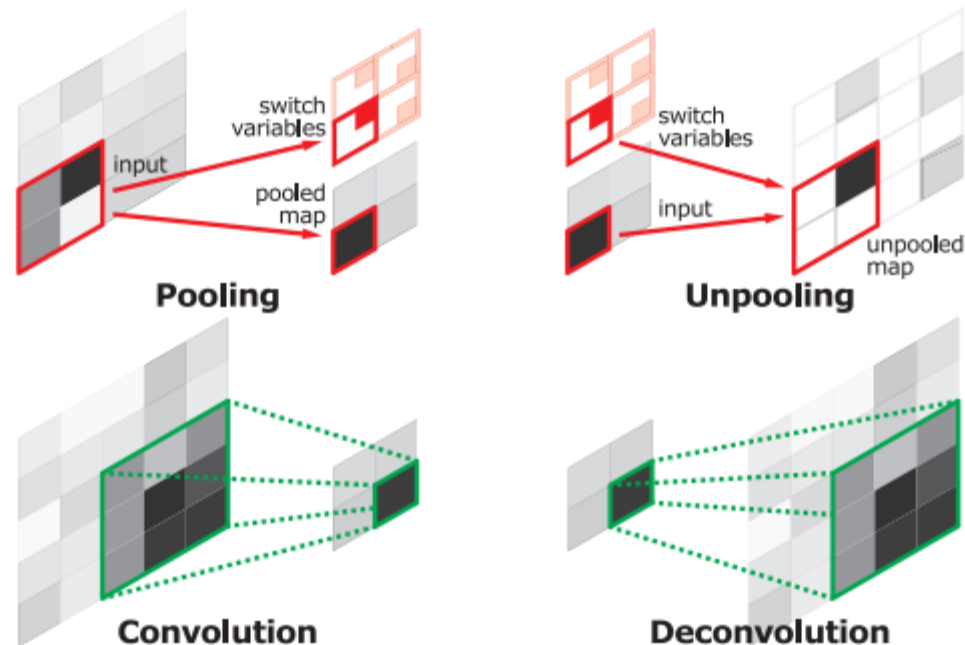


Long, Shelhamer, and Darrell, “Fully Convolutional Networks for Semantic Segmentation”, CVPR 2015

# LEARNING DECONVOLUTION NETWORK FOR SEMANTIC SEGMENTATION

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# Illustration of deconvolution and unpooling operations.





# Overall architecture

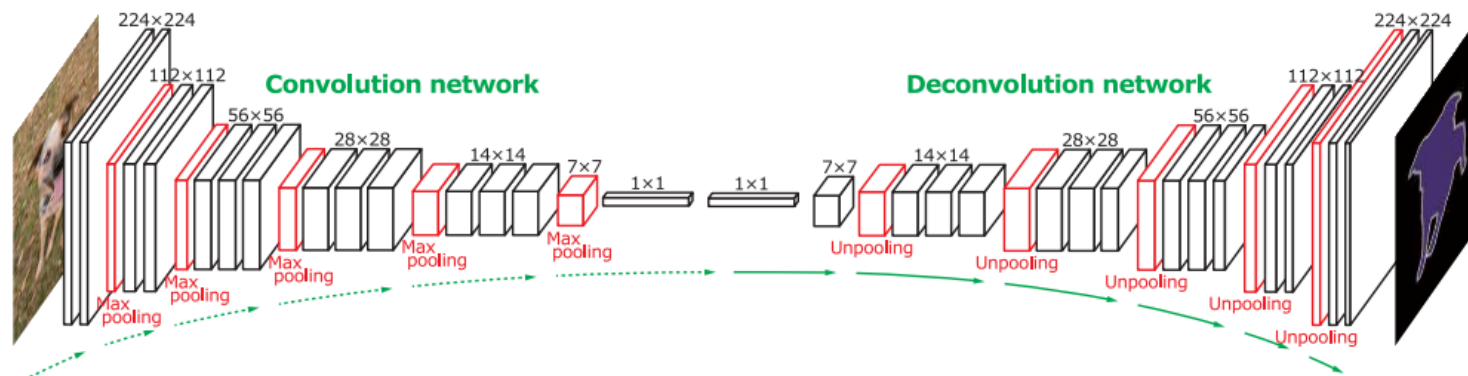


Figure 2. Overall architecture of the proposed network. On top of the convolution network based on VGG 16-layer net, we put a multi-layer deconvolution network to generate the accurate segmentation map of an input proposal. Given a feature representation obtained from the convolution network, dense pixel-wise class prediction map is constructed through multiple series of unpooling, deconvolution and rectification operations.

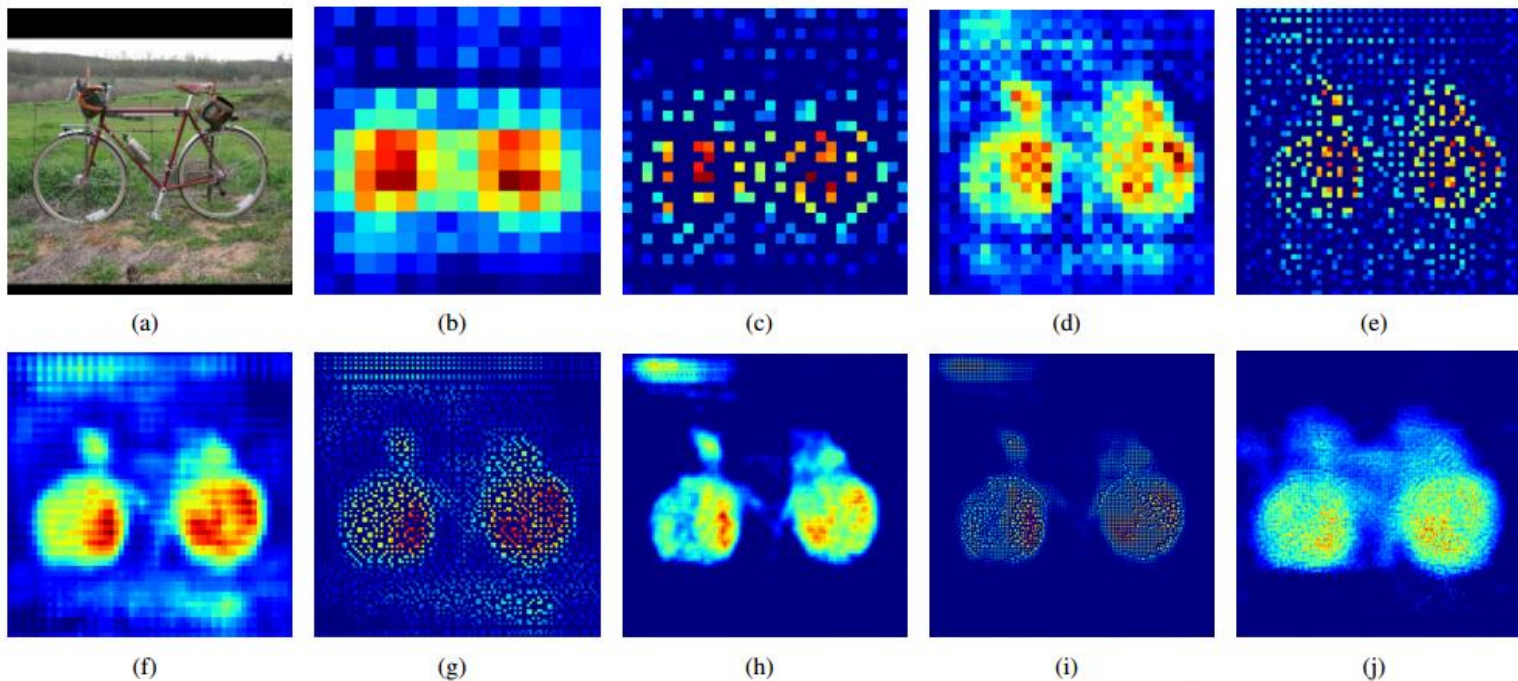


Figure 4. Visualization of activations in our deconvolution network. The activation maps from top left to bottom right correspond to the output maps from lower to higher layers in the deconvolution network. We select the most representative activation in each layer for effective visualization. The image in (a) is an input, and the rest are the outputs from (b) the last  $14 \times 14$  deconvolutional layer, (c) the  $28 \times 28$  unpooling layer, (d) the last  $28 \times 28$  deconvolutional layer, (e) the  $56 \times 56$  unpooling layer, (f) the last  $56 \times 56$  deconvolutional layer, (g) the  $112 \times 112$  unpooling layer, (h) the last  $112 \times 112$  deconvolutional layer, (i) the  $224 \times 224$  unpooling layer and (j) the last  $224 \times 224$  deconvolutional layer. The finer details of the object are revealed, as the features are forward-propagated through the layers in the deconvolution network. Note that noisy activations from background are suppressed through propagation while the activations closely related to the target classes are amplified. It shows that the learned filters in higher deconvolutional layers tend to capture class-specific shape information.

# Semantic segmentation as an instance-wise segmentation problem

- The proposed network is trained to perform semantic segmentation for individual instances.
- Given an input image, we first generate a sufficient number of candidate proposals, and apply the trained network to obtain semantic segmentation maps of individual proposals. Then we aggregate the outputs of all proposals to produce semantic segmentation on a whole image.

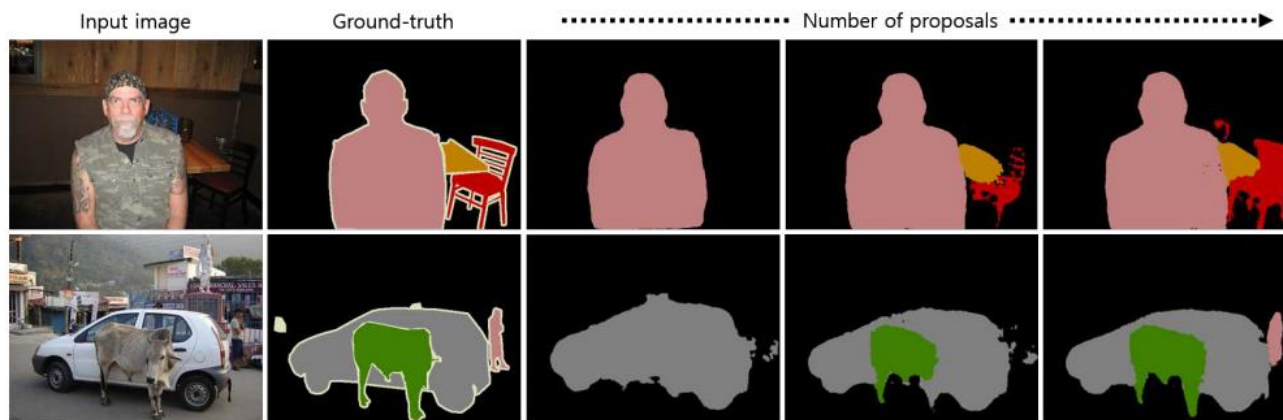
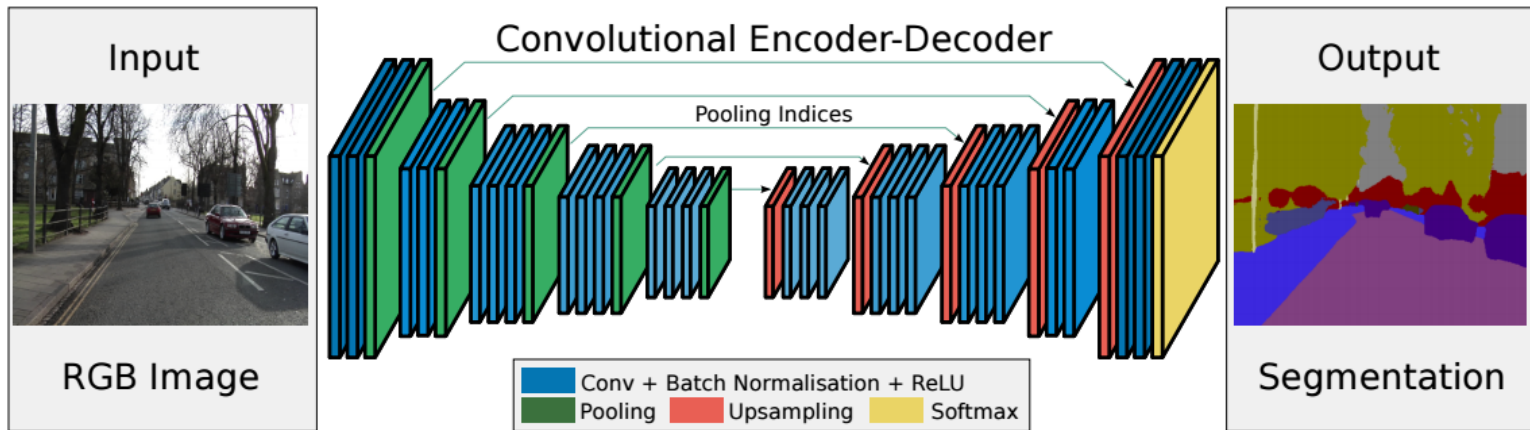


Figure 6. Benefit of instance-wise prediction. We aggregate the proposals in a decreasing order of their sizes. The algorithm identifies finer object structures through iterations by handling multi-scale objects effectively.

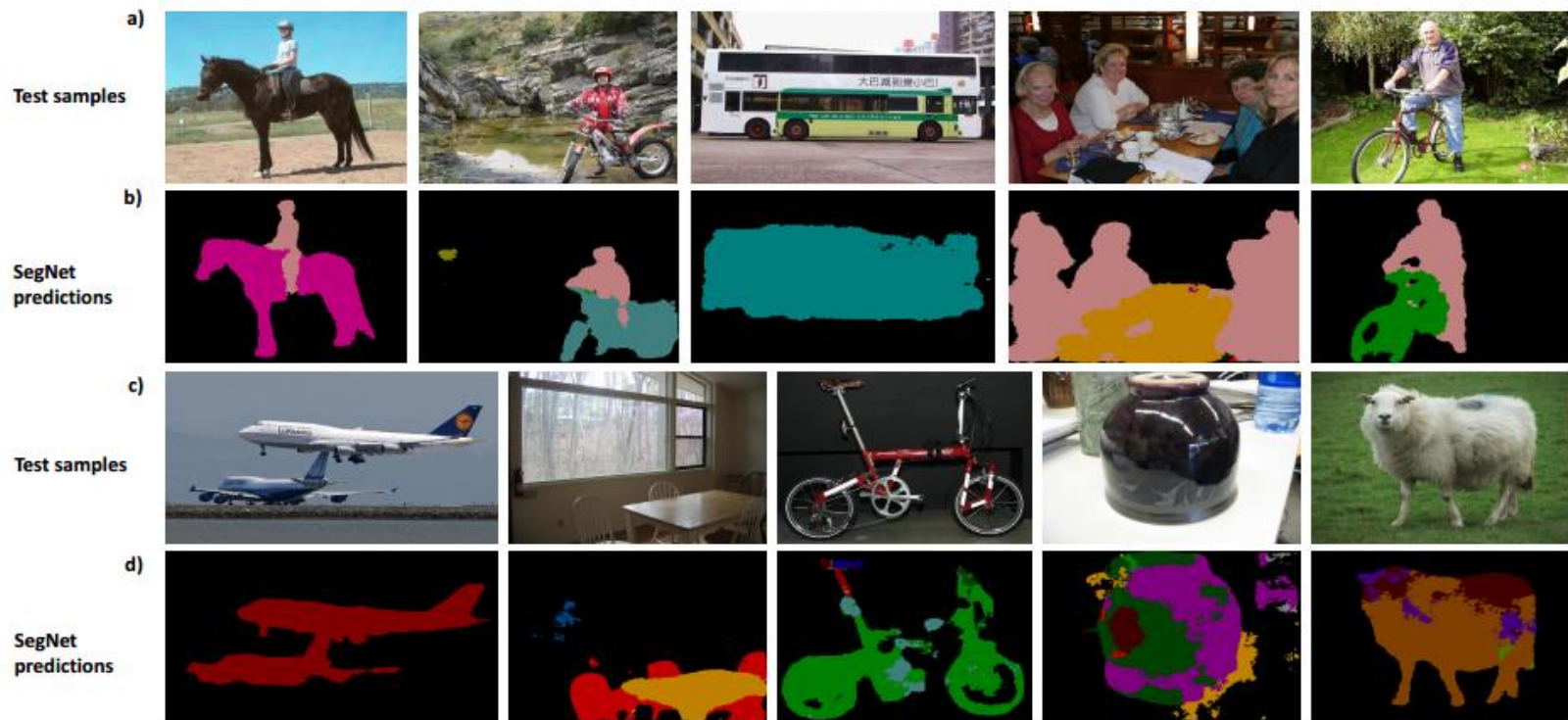
# SEGNET: A DEEP CONVOLUTIONAL ENCODER-DECODER ARCHITECTURE FOR IMAGE SEGMENTATION

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# Encoder/Decoder



# Results

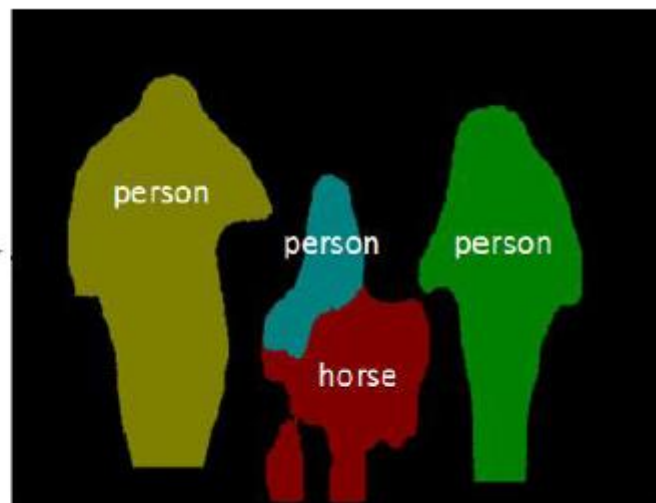


# INSTANCE SEGMENTATION

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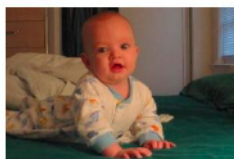
# Instance Segmentation

- Detect instances, give category, label pixels



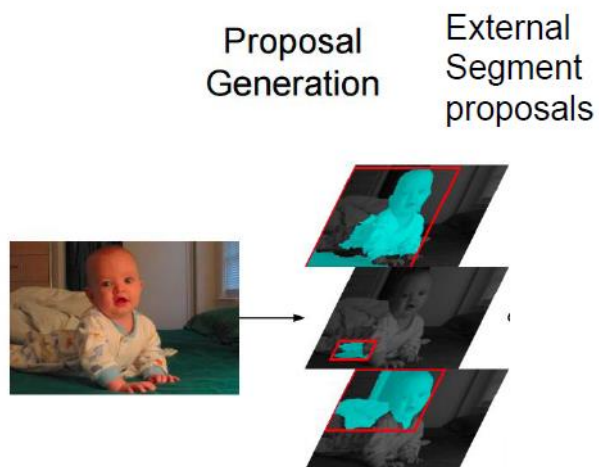


# Instance Segmentation



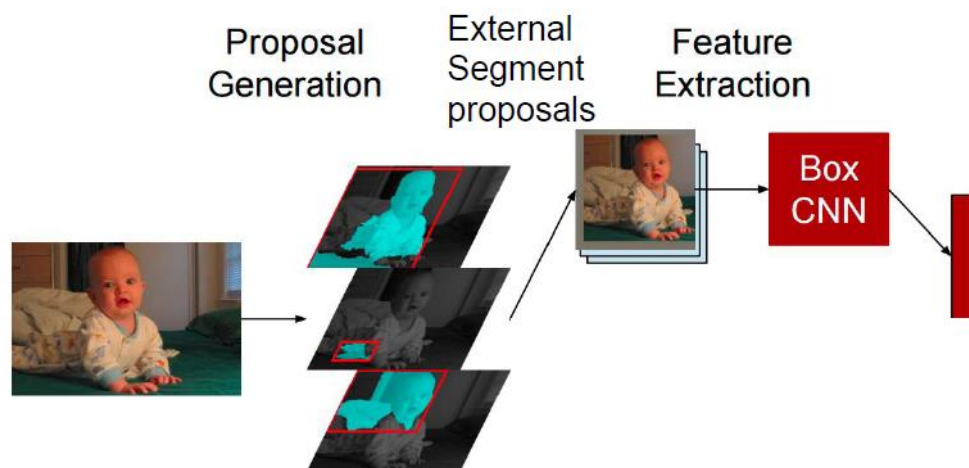
Hariharan et al, “Simultaneous Detection and Segmentation”, ECCV 2014

# Instance Segmentation



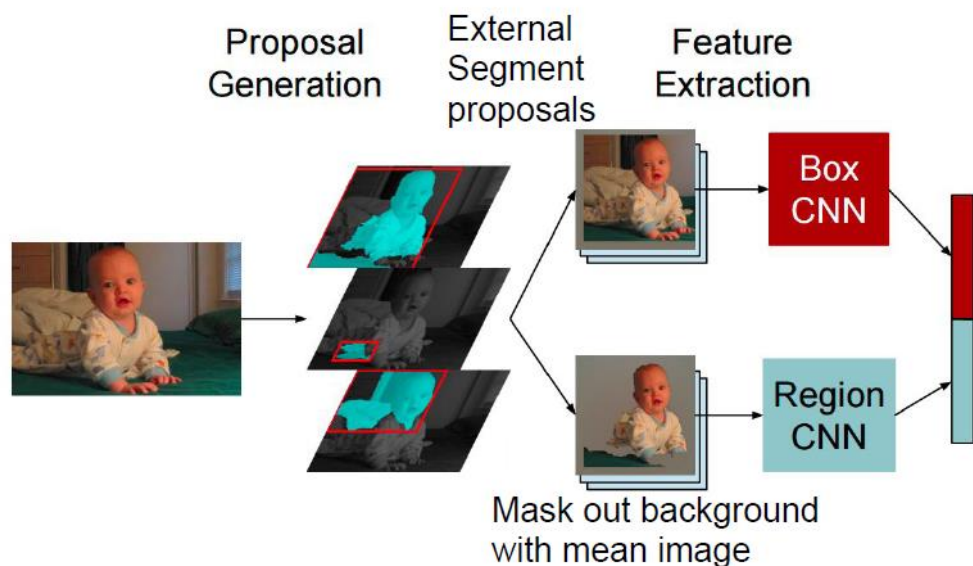
Hariharan et al, “Simultaneous Detection and Segmentation”, ECCV 2014

# Instance Segmentation



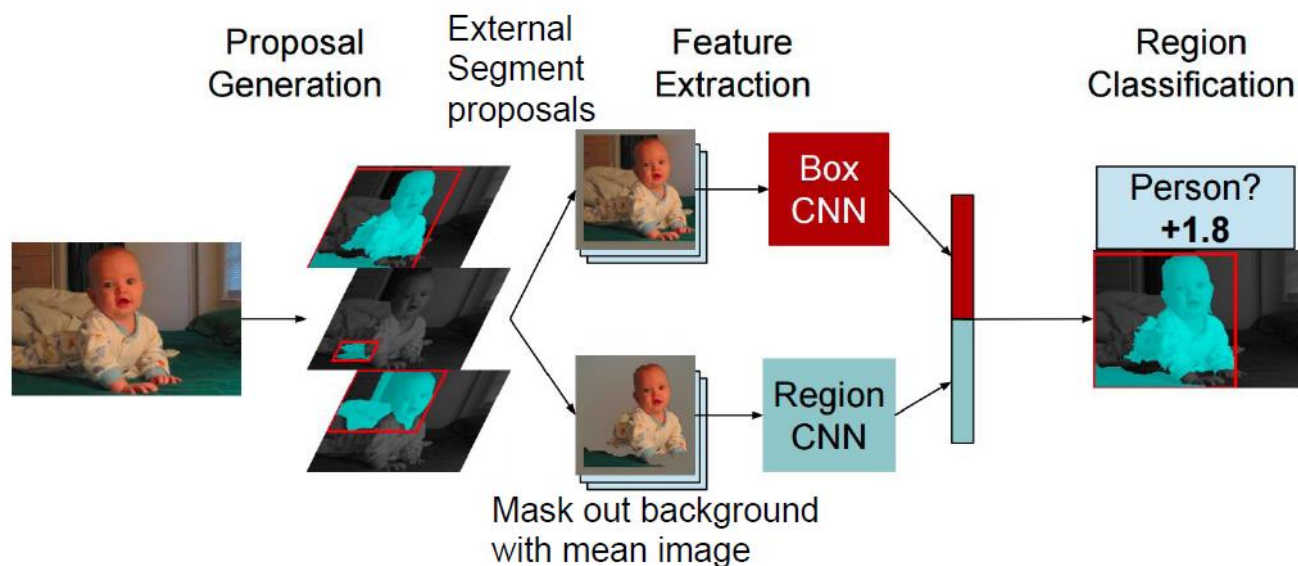
Hariharan et al, “Simultaneous Detection and Segmentation”, ECCV 2014

# Instance Segmentation



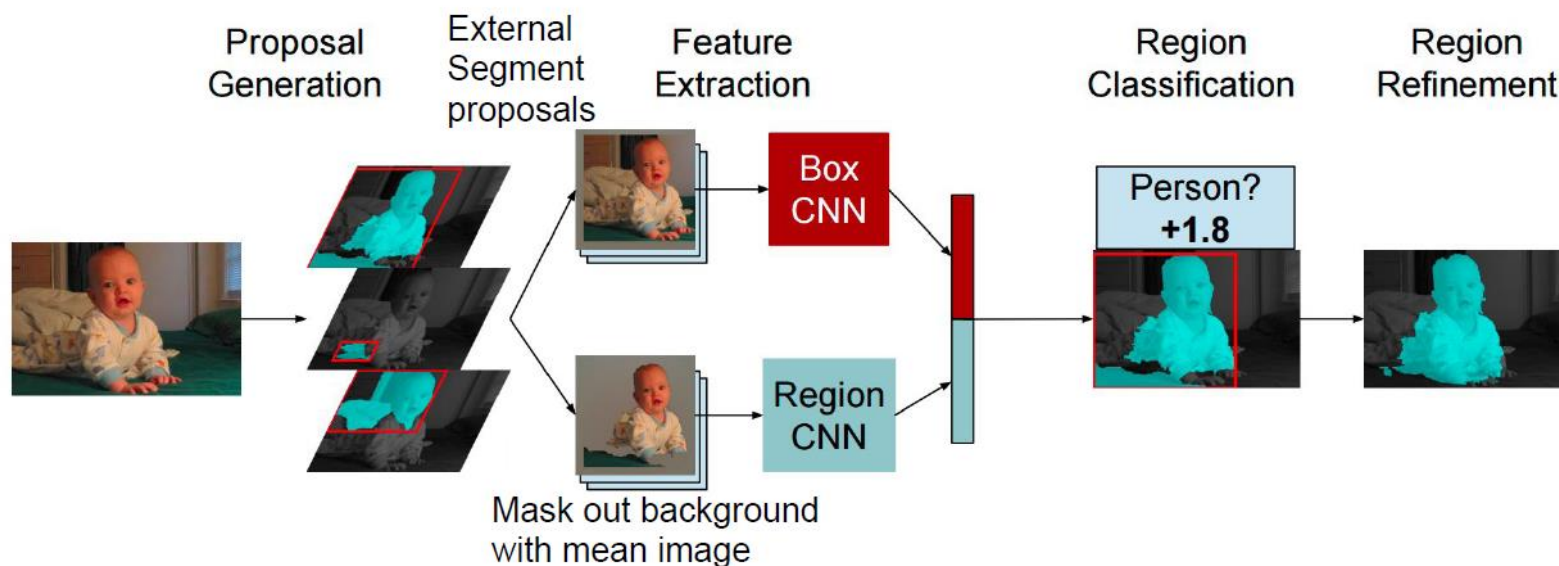
Hariharan et al, “Simultaneous Detection and Segmentation”, ECCV 2014

# Instance Segmentation



Hariharan et al, "Simultaneous Detection and Segmentation", ECCV 2014

# Instance Segmentation



Hariharan et al, “Simultaneous Detection and Segmentation”, ECCV 2014

# Instance Segmentation: Cascades

Similar to  
Faster R-CNN



Won COCO 2015  
challenge  
(with ResNet)

Dai et al, “Instance-aware Semantic Segmentation via Multi-task Network Cascades”, arXiv 2015

# Instance Segmentation: Cascades

Similar to  
Faster R-CNN

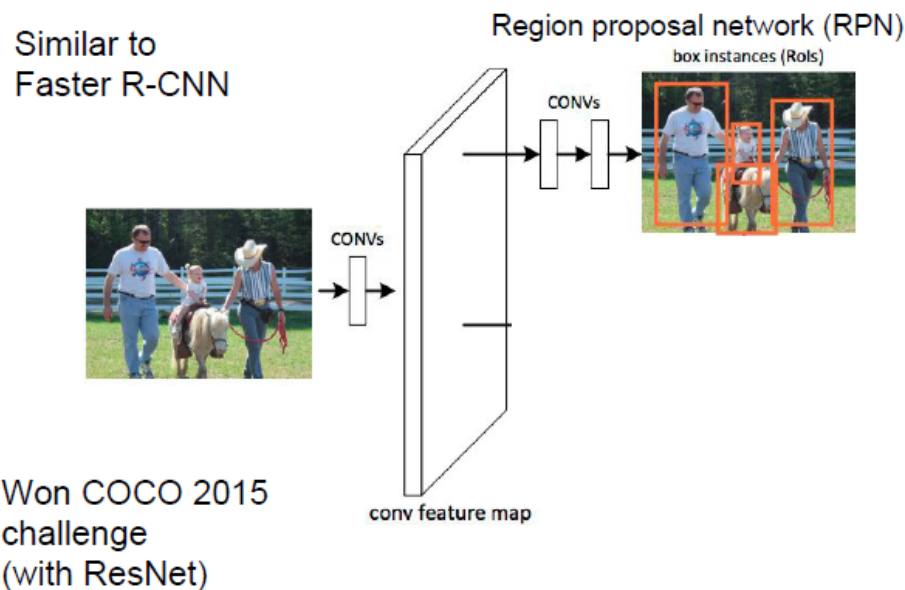


Won COCO 2015  
challenge  
(with ResNet)

Dai et al, “Instance-aware Semantic Segmentation via Multi-task Network Cascades”, arXiv 2015

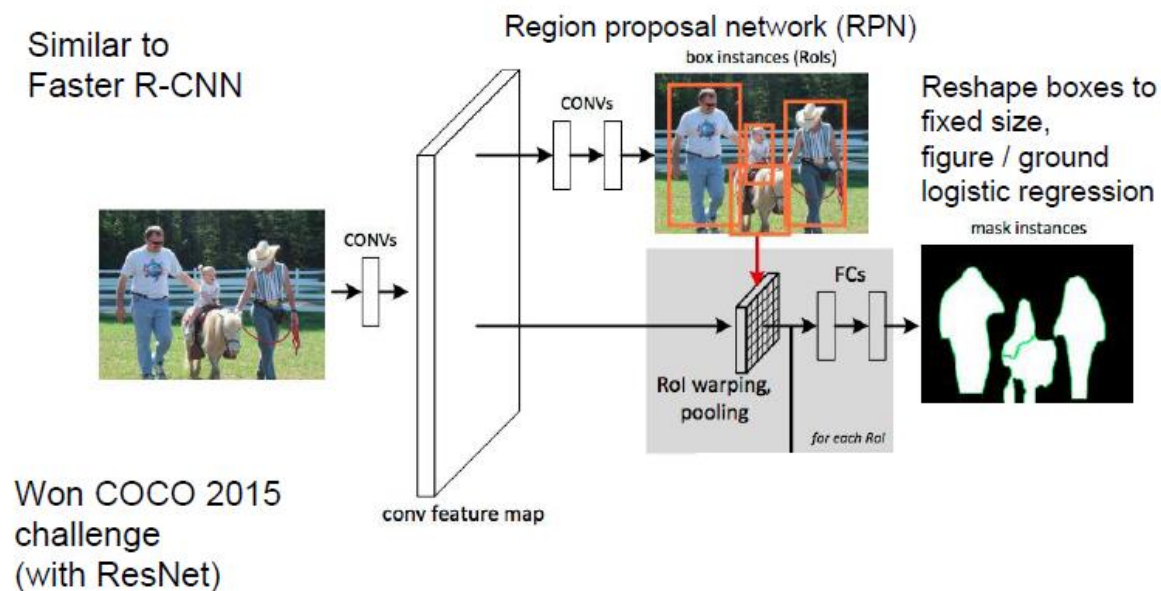


# Instance Segmentation: Cascades



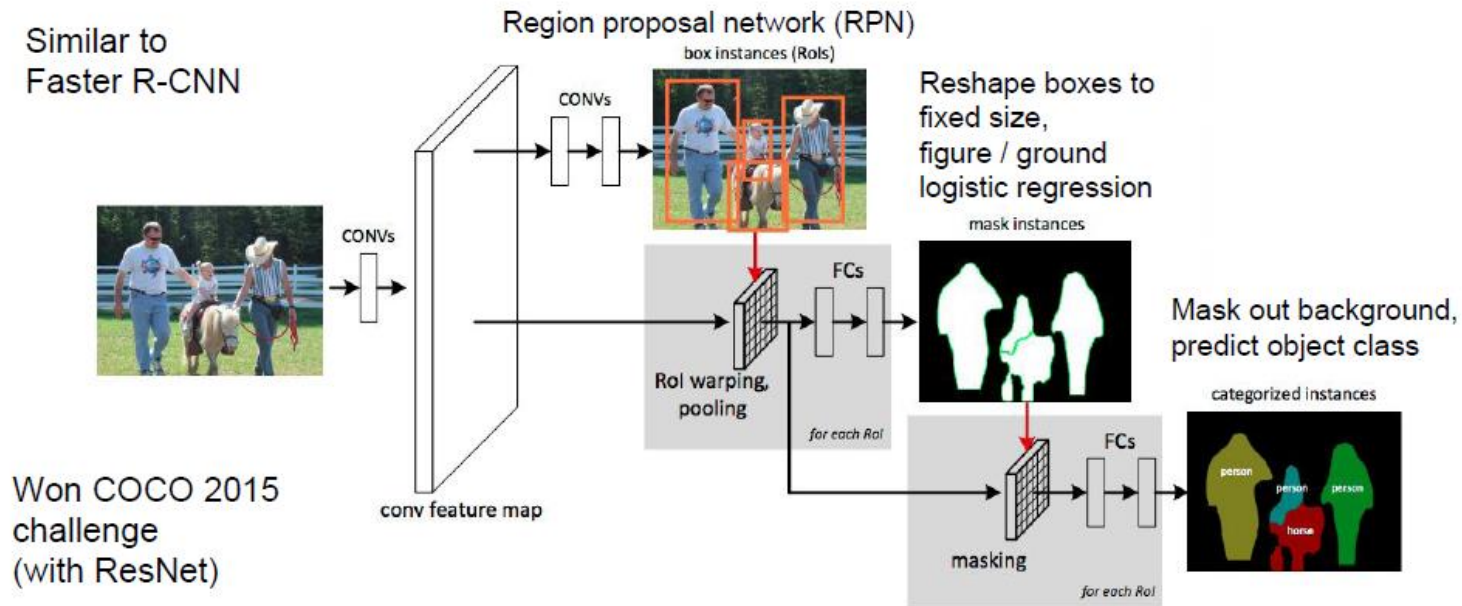
Dai et al, “Instance-aware Semantic Segmentation via Multi-task Network Cascades”, arXiv 2015

# Instance Segmentation: Cascades



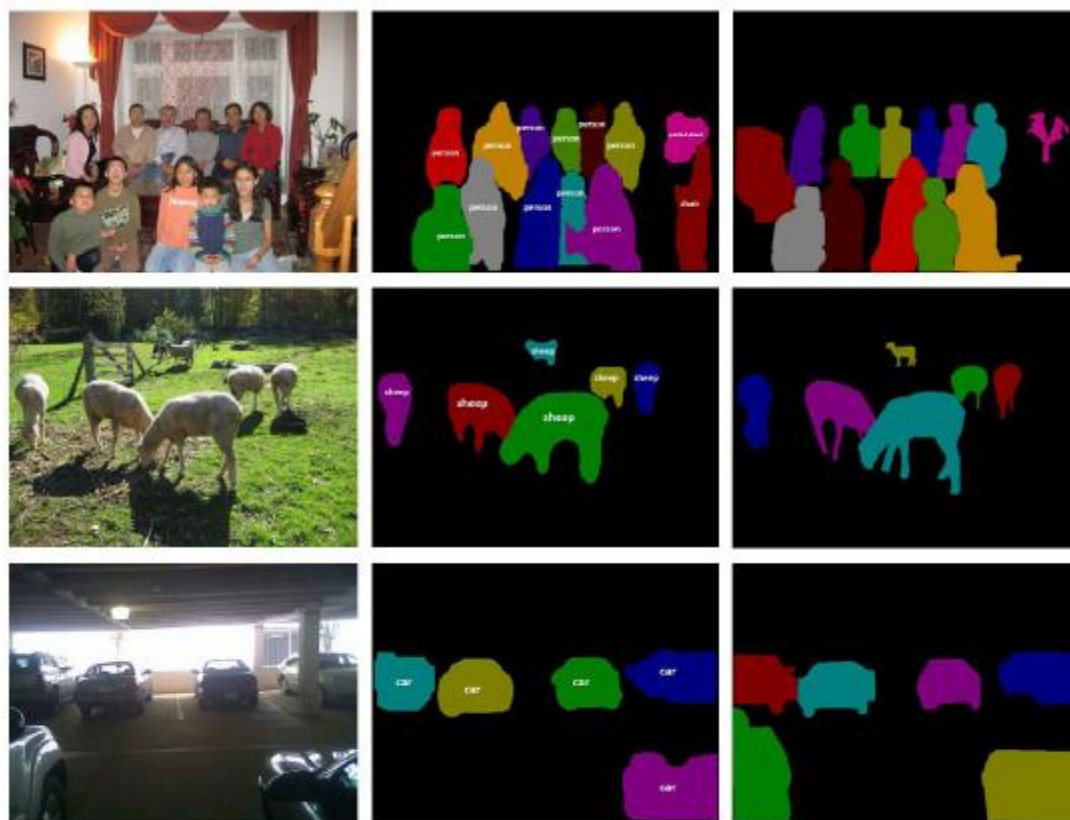
Dai et al, “Instance-aware Semantic Segmentation via Multi-task Network Cascades”, arXiv 2015

# Instance Segmentation: Cascades



Dai et al, “Instance-aware Semantic Segmentation via Multi-task Network Cascades”, arXiv 2015

# Instance Segmentation: Cascades



Predictions

Ground truth

# Summary

- Semantic segmentation
  - Classify all pixels
  - Fully convolutional models, downsample then upsample
  - Learnable upsampling: fractionally strided convolution
  - Skip connections can help
- Instance segmentation
  - Detect instance, generate mask
  - Similar pipelines to object detection

# BACKUPS

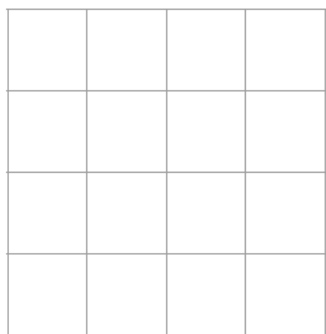
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# LEARNABLE UPSAMPLING?

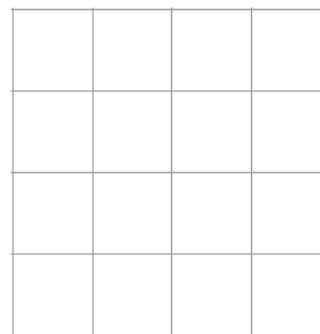
---

# Learnable upsampling

Typical 3 x 3 convolution, stride 1 pad 1



Input: 4 x 4

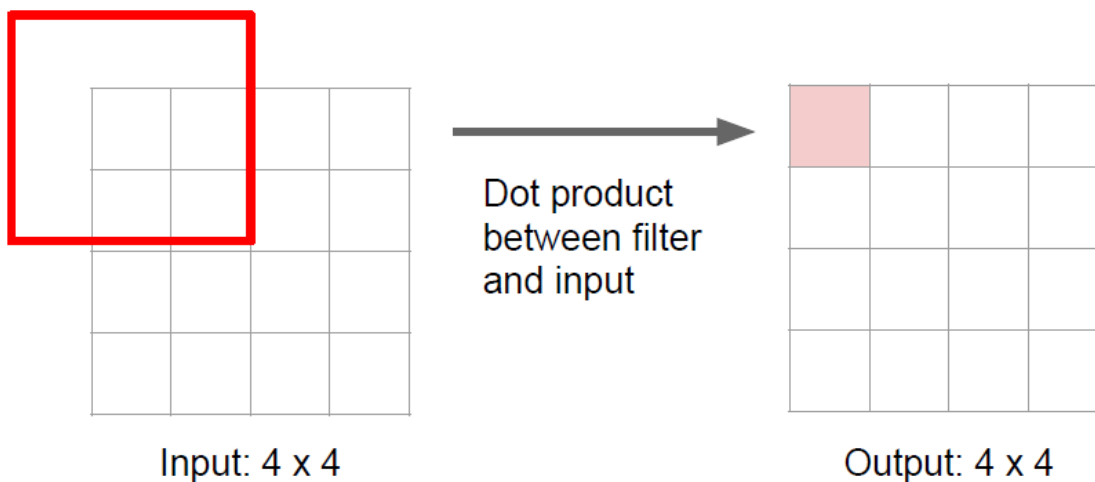


Output: 4 x 4



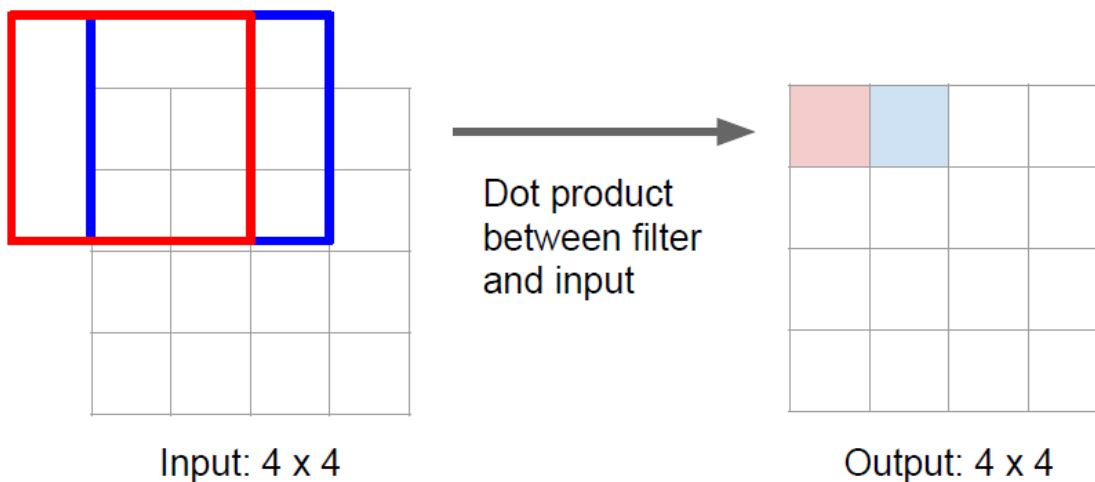
# Learnable upsampling

Typical 3 x 3 convolution, stride 1 pad 1



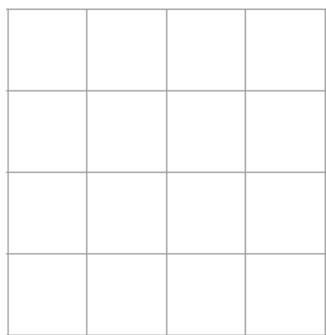
# Learnable upsampling

Typical 3 x 3 convolution, stride 1 pad 1

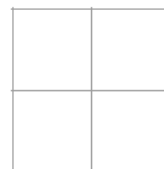


# Learnable upsampling

Typical 3 x 3 convolution, **stride 2** pad 1



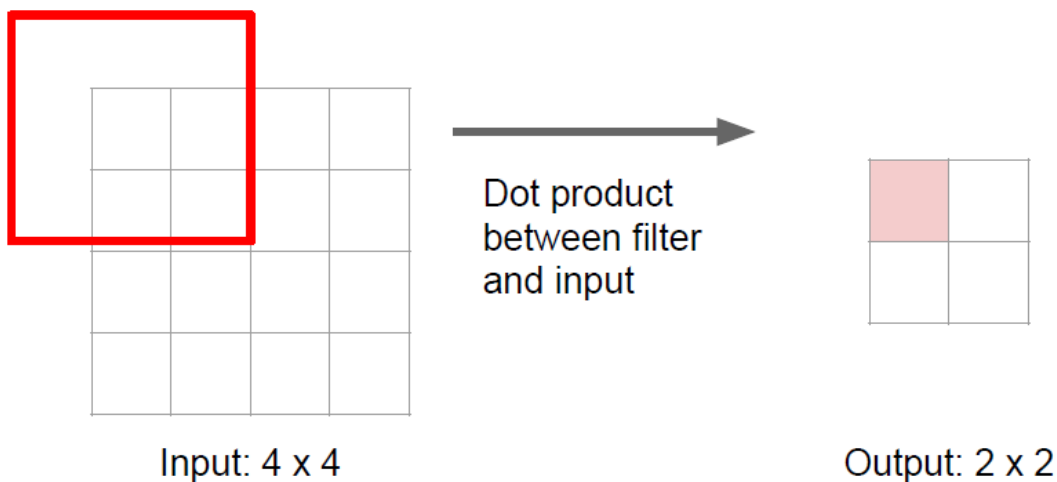
Input: 4 x 4



Output: 2 x 2

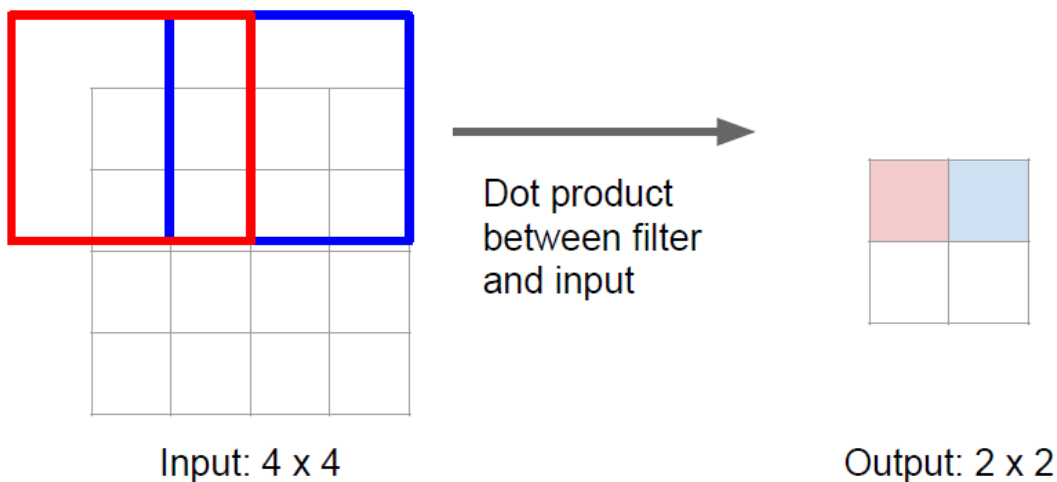
# Learnable upsampling

Typical 3 x 3 convolution, stride 2 pad 1



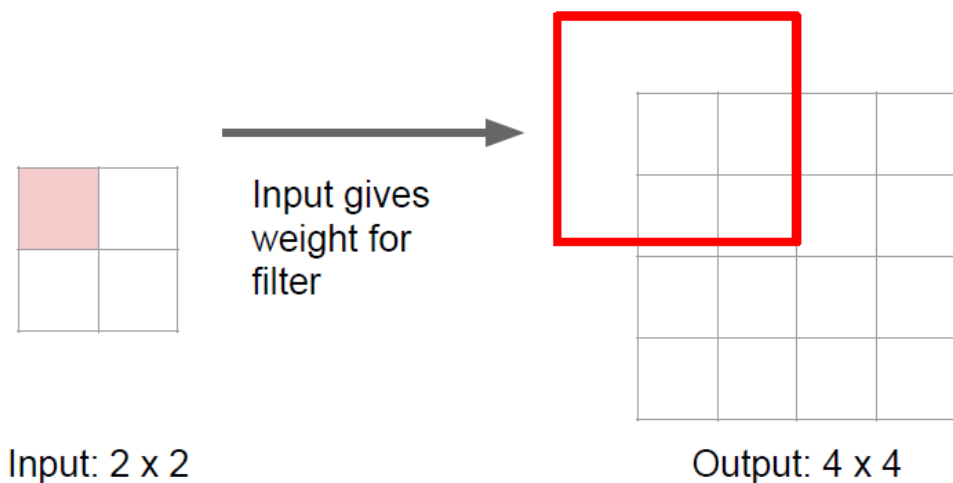
# Learnable upsampling

Typical 3 x 3 convolution, stride 2 pad 1



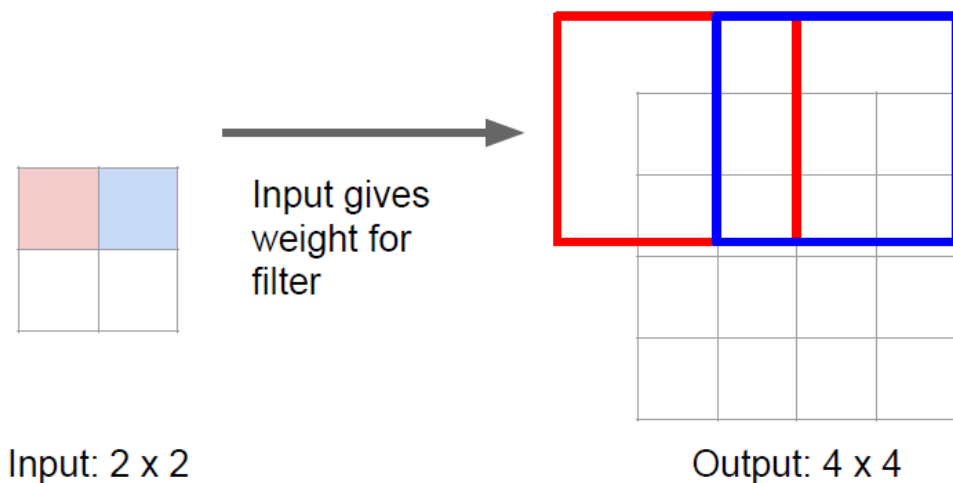
# Learnable upsampling

3 x 3 “deconvolution”, stride 2 pad 1



# Learnable upsampling

3 x 3 “deconvolution”, stride 2 pad 1



# Learnable upsampling

